#### CS 4510: Automata and Complexity

# Lecture 9: Probabilistic Finite Automata II

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# Definition of Probabilistic FA

The formal definition of PFA is given below:

- Set of states **Q**
- Transition matrix  $\mathbf{P} \ge 0$  whose row sums = 1(Each transition can have some output letter)
- Starting distribution  $\pi^{(0)}$
- Set of end states

#### **PFA Example**

Design a PFA that only output binary strings with an even #1's.



Notice that PFA might not have an end state.

**Definition 9.1** Support graph G=(V,E) (V is the set of vertices and E is the set of edges) of transition matrix is a graph in which each edge is a transition with positive probability value.

**Definition 9.2** A matrix is aperiodic  $\iff$  GCD(all lengths of directed cycles in its support graph) = 1.

**Lemma 9.3** If a matrix  $\mathbf{P}$  is primitive, or  $\mathbf{P}$  is irreducible and aperiodic, then its distribution  $\pi^{(t)}$  converges to a stationary distribution (or steady state)  $\pi$ , i.e.  $\pi^{(t)} \longrightarrow \pi$ .

# A Special PFA

Suppose G = (Q,E) is the support graph of a PFA. Let the degree of  $Q_i$  (or the number of transitions at the state  $Q_i$  represents) be  $d_i$ .

Let  $P_{ij} = \frac{1}{d_i}$ , which means all transitions at state  $Q_i$  are equally likely. Then we have

$$\mathbf{P} \cdot \mathbf{1} = \mathbf{P} \cdot \begin{pmatrix} 1 \\ \vdots \\ \vdots \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ \vdots \\ \vdots \\ 1 \end{pmatrix} = \mathbf{1}$$

which means vector **1** is a eigenvector of this matrix and its eigenvalue is 1. **Question:** Does this matrix have a stationary distribution? If so, what is  $\pi$ ?

**Lemma 9.4**  $\pi = \frac{1}{\sum_{i} d_{i}} \begin{pmatrix} d_{1} \\ d_{2} \\ \vdots \\ d_{n} \end{pmatrix}$  is stationary distribution for **P**.

**Proof:** The probability of being at state  $Q_i$  at some step is  $(P^T \pi)_i$ .

$$(P^T \pi)_i = \sum_j \pi_j \cdot P_{ji} = \sum_{j:(j,i) \in E} \frac{\pi_j}{d_j} = \frac{d_i}{\sum d_i} = \pi_i$$

**Question:** What is the probability of going from i to j in the steady state  $\pi$ ?

$$\pi_i \cdot P_{ij} = \frac{d_i}{\sum d_i} \cdot \frac{1}{d_i} = \frac{1}{\sum d_i} = \frac{1}{2m} \ (m = \#edges)$$

Each transition is equally likely in steady state.

# Simple Random Walk

Suppose we have a graph that is connected and aperiodic (or abipartite). There are three questions that we want to ask about this graph:

1. Access (hitting) time H(i,j): starting from i, how long does it take to get to j?

 $H(i, j) = \mathbb{E}(\# \text{steps to go from } i \text{ to } j)$ 

2. Cover time C(i): starting from i, how long does it take to visit every edge?

$$C(i) = \mathbb{E}(\# \text{steps to visit all vertices starting at } i)$$

3. Mixing rate: rate at which  $\pi^{(t)}$  approach  $\pi$  (or  $\pi^{(t)}$  converge). Defined as

$$\mu = \limsup_{t \longrightarrow \inf} \max_{i,j} |P_{ij}^{(t)} - \pi_i|^{1/t}$$

#### Example 1: Path

Consider the simplest graph, a path. Assume the path has n + 1 vertices and n edge. Each edge has a label in  $\{0, 1, 2, ..., n\}$ .

For this graph, it's steady state is

$$\pi(x) = \begin{cases} \frac{1}{n}, & x = 1, 2, 3, \dots, n-1. \\ \frac{1}{2n}, & x = 0, n. \end{cases}$$
(9.1)

Consider the hitting time H(0, n): H(i-1,i) = 2i - 1 $\begin{array}{l} H(i,j) = H(i,j-1) + H(j-1,j) = H(i,j-1) + (2j-1) \\ H(i,n) = (2n-1) + (2n-3) + (2n-5) + \dots + (2i+1) = \sum_{j=1}^{n} 2j - 1 - \sum_{j=1}^{i} 2j - 1 = n^2 - i^2 \\ H(0,n) = n^2 \end{array}$ 

#### Example 2: Complete Graph

Complete graph is a graph in which each pair of vertices is connected with one edge. Suppose the number of vertices is n, then the number of vertices is n(n-1)/2. In a complete graph,  $P_{ij} = \frac{1}{n-1}$  and stationary distribution  $\pi(i) = \frac{1}{n} \ (1 \le i, j \le n)$ . The hitting time H(i, j) = n - 1. Now let's consider the cover time of this graph:

Suppose  $t_i$  is the number of steps when visiting *i* different vertices for the first time, the following relation holds:

$$0 \leqslant t_1 \leqslant t_3 \leqslant \cdots \leqslant t_n$$

And the probability of visiting a new vertex after  $t_i$  is  $\frac{n-i}{n-1}$  and  $\mathbb{E}(t_{i+1} - t_i) = \frac{n-1}{n-i}$ 

$$\mathbb{E}(t_n) = \sum_{i=0}^{n-1} \mathbb{E}(t_{i+1} - t_i) = \sum_{i=0}^{n-1} \frac{n-1}{n-i} = (n-1)\sum_{i=1}^n \frac{1}{i} = n \ln n$$